Story Idea.

Story idea:

The PC (player character) is in search of a lost family heirloom and comes back to their old family mansion home, yet they find that the house is not what it used to be when they or anyone lived here. As time itself has taking over. The player will uncover long lost family secrets that are better left buried.

Reasons behind the story?

The main aim of the story is to keep the player is a suspense bubble, this will keep them on the edge of their seat and immersed in the story. Every, puzzle will be made to keep the player thinking about what to possibly be going on in the story. The game itself is made of 4 different rooms each with a puzzle that affects and helps the main puzzle and story.

Names:

Male: Female:

Oliver Amelia

Jack Olivia

Harry Isla

Jacob Emily

Charlie Poppy

Thomas Ava

George Isabella

Oscar Jessica

James Lily

William Sophie

Soruce:

<http://www.behindthename.com/top/lists/england-wales/2014>